

Monster Bingo

Contents:

4 (double-sided) bingo boards, 36 colour shape discs, 64 slime tiles, 1 colour dice,
1 shape dice

Game 1 (for younger players)

Setting Up

- Each player selects a (double-sided) bingo board and places it on the table in front of them, either side up.
 - The colour shape discs are spread out, face down, in the middle of the table.
 - The slime tiles are placed on the table within reach of all players.
- N.B.** The dice are not required in this version of the game play.

Object

To be the first player to cover a horizontal, vertical, or diagonal line of four monsters on their board and shout "Monster Bingo!"

To play

- The youngest player starts by turning over one of the face down colour shape discs and says, aloud, the colour and name of the shape, eg. "red triangle". Each player then checks their own bingo board to see if it shows a corresponding coloured and shaped monster, e.g. a red triangular monster. If so, they cover that monster with a slime tile. The colour shape disc is left on the table, face up.
- Play passes to the person on the player's left.
- Play continues until one player has covered a line of four monsters and shouted "Monster Bingo!"
- Once a player has shouted "Monster Bingo!" they should check with the upturned colour shape discs that all the monsters in their line of four have been turned over.

The winner

The winner is the first player to cover a line of four monsters on their board with slime tiles and shout "Monster Bingo!"

Game 2 (for older players)

Setting Up

- Each player selects a (double-sided) bingo board and places it on the table in front of them, either side up.
- The colour shape discs are placed, face up, on the table.
- The slime tiles are placed on the table within reach of all players.

Object

To be the first player to cover a horizontal, vertical, or diagonal line of four monsters on their board and shout "Monster Bingo!"

To play

- The youngest player starts by rolling both dice and saying, aloud, the combination of the colour and shape, e.g. if the colour dice lands on red and the shape dice lands on a triangle the player says "red triangle". Each player then checks their own bingo board to see if it shows a corresponding coloured and shaped monster, e.g. a red triangular monster. If so, they cover that monster with a slime tile.
- The player then takes the matching colour shape disc, in this case the red triangle, and places it, face up, in a designated space on the table (out of play).
- The dice are passed to the person on the player's left and they then roll the dice.
- Play continues until one player has covered a line of four monsters and shouted "Monster Bingo!"
- Once a player has shouted "Monster Bingo!" they should check with the colour shape discs in the designated area that all the monsters in their line of four have been called.

The winner

The winner is the first player to cover a line of four monsters on their board with slime tiles and shout "Monster Bingo!"

Play variations for Games 1 and 2

At the beginning of each game decide whether the winner will be the first player to cover:

- any line of four, **or**
- a chosen line of four, e.g. first player to cover a diagonal line, **or**, first player to cover the top horizontal line, etc., **or**
- all four corners, **or**
- all monsters on the player's board. (If this variation is chosen, the winning player shouts "Monster House" when they have covered all their monsters.)

N.B. If only two players are playing, each player may choose to play on two boards at the same time.

